**1961 Eritrean War of Independence event concept**

Decision 01/event 01 for ETH: Liberate Eritrea

* requirements: ETH is democratic, ERI doesn’t exist
* consequences: ERI becomes independent, slight unrest among the people, ETH loses a bonus for access to the Red Sea (unless it has other sea access)

Event 02 for ETH: Eritreans demand independence – Democratic ETH

* requirements: ETH controls Eritrea and is democratic
* option A: Keep ERI – Independence War starts, unrest
* option B: Grant them limited autonomy – ERI becomes a puppet
* option C: Let them go – independence for ERI

Event 03 for ETH: Eritreans demand independence – Autocratic ETH

* requirements: ETH controls Eritrea and is autocratic
* option A: Keep ERI – Independence War starts
* option B: Grant them limited autonomy – ERI becomes a puppet, unrest
* option C: Let them go – independence for ERI, a lot of unrest

Event 04 for ETH: Eritrean attack

* requirements: Independence war has started
* consequences: nationalist rebels pop up

Event 04 for ETH: Eritrean national uprising

* requirements: Independence war has started
* consequences: ERI becomes independent

Event 05 for ETH: ERI has been pacified

* requirements: Independence war has started, ETH deploys troops in all ERI provinces for years
* consequences: The Independence war ends, less attacks